

# Threat Modeling at Scale

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- Run Cigital's Architecture Analysis practice
  - 30+ years in software development in many different domains
  - 15+ years focusing on software security
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<http://cybersecurity.ieee.org/center-for-secure-design/>



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# About Me

- Andrew Lee-Thorp
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- @Cigital - Threat modelling, Android tool development, assessments, still code, source code reviews
- > 10 years cutting code
- Occasional speaker

# What Is Threat Modelling?

- Software design analysis capable of finding flaws
- A defect discovery technique that is part of your SSI
  - You do have an SSI, right?



# The Defect Universe – Bugs and Flaws



Cross Site Scripting  
Buffer Overflow



Weak/Missing/Wrong  
Security Control

(Implementation) BUGS

(Design) FLAWS

Code Review

Penetration Testing

Threat Modeling

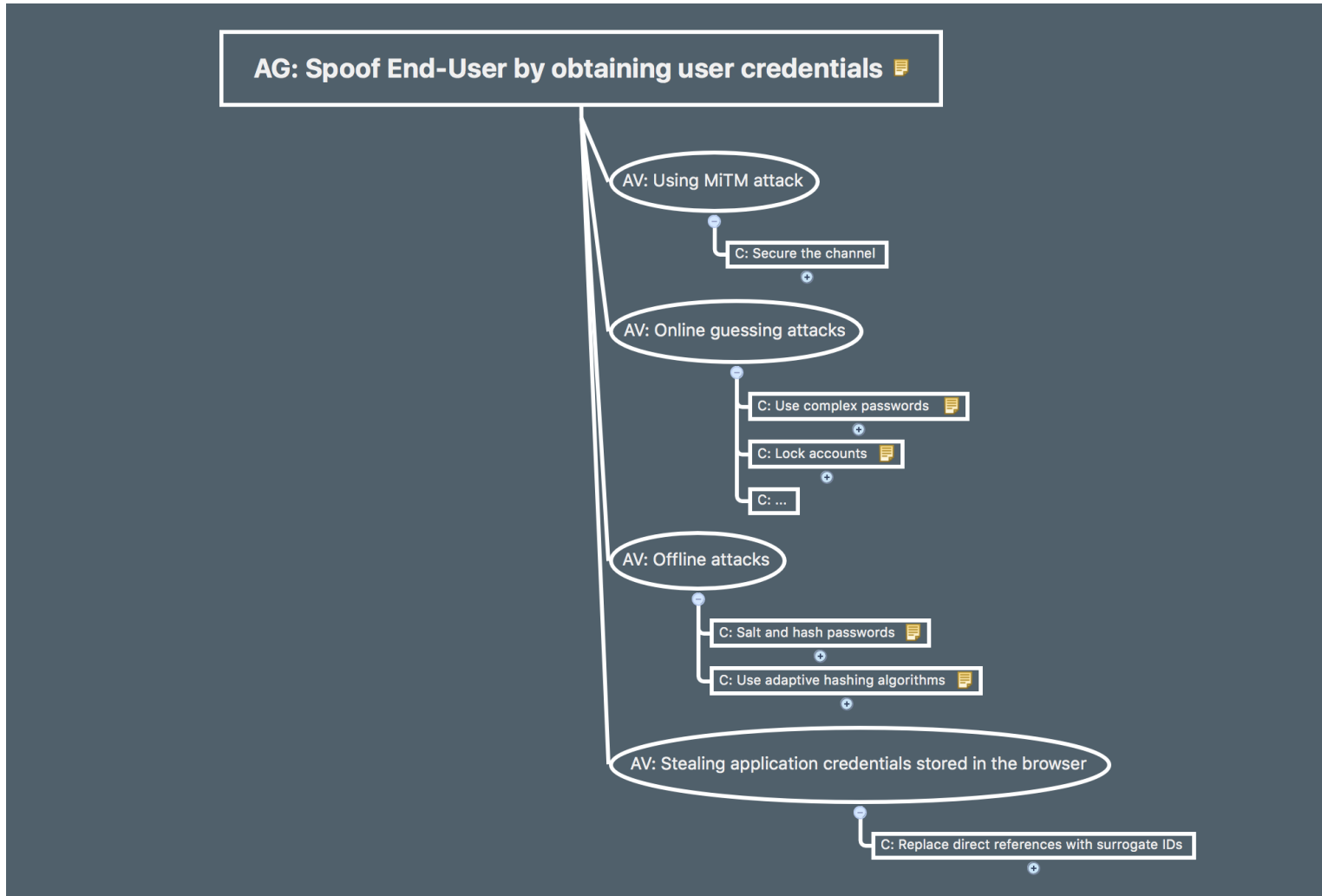
# The Need For Threat Modelling

- When done early in the SDLC, it can avoid a lot of pain later in the SDLC
- It complements the other (19) capabilities of your SSI
- Although it can find defects other SSI capabilities find...
- It's the **ONLY** way to find certain defects

# Some Threat Modelling Options

- Microsoft Threat Modelling
  - “Software-centric approach”
  - DFDs and STRIDE
- Attack trees
- Digital Threat Modelling
  - Assets, Threat Agents, Controls modelled directly
  - Component Diagram
- Others
  - PASTA
  - Trike
  - ...

# Attack Trees

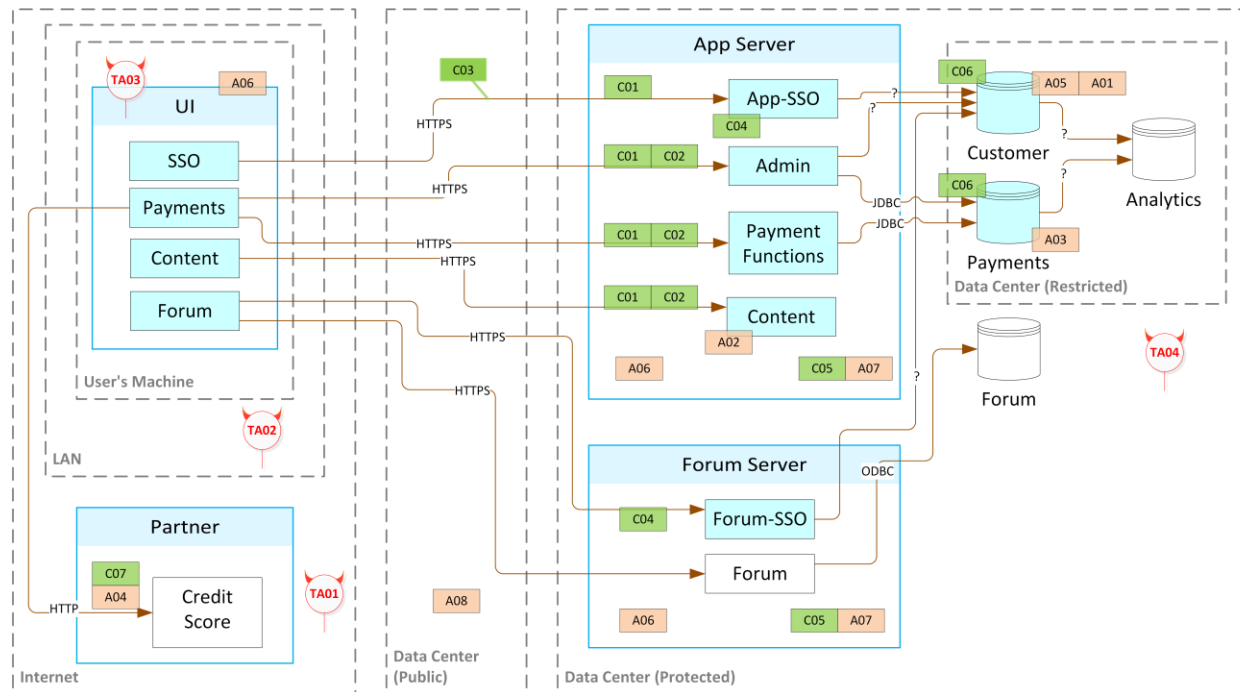




# Threat Model Example

Characteristics of the System Threat Model include:

- Holistic view of application's security posture
- Considers both application and infrastructure
- Builds roadmap for additional security activities



# Steps For Threat Modeling

- Define scope and depth of analysis
- Gain understanding of what is being threat modeled
- Model the system
- Model the attack possibilities
- Interpret the threat model
- Keep track of your analysis

Interviews

Review Existing Models

Build software model

Trust Zones

Assets, Controls, Threat Agents

Analysis

Traceability Matrix

# HOW CAN THIS SCALE?



# Scaling In Theory

## 1. Horizontal scaling (or scale-out)

- Increase the number of units doing the work
- Since we're talking threat modelling ... more threat modellers

## 2. Vertical Scaling (or scale-up)

- Increase the capacity of whoever is doing the work
- Since we're talking threat modelling ... smarter people, process improvements

## 3. Parallelize

# Scaling In Theory

## 4. Divide and conquer

- Solve more tractable sub-problems (distributed)
- Re-assemble results
- Repeat

## 5. Automate

- Identify repetitive parts of the process
- Automate, automate, automate
- Integrate the automation stream into the manual stream
- Tooling

# The challenge

- <https://www.bsimm.com/about/faq/>
- ... the software security group (SSG) median size is **5** people (smallest 1, largest 130, average 11.7)



# Scaling In Practice

“Increase the number of units doing the work”

- Hire more security people
  - Maybe, but might not be cost effective
  - Remember SSG is only ~2% of the size dev organisation
- Have more people “do” threat modeling

“Increase the capacity of whatever is doing the work”

- Work longer hours
  - No thank you
- Increase brain function and do things faster, remember more, be more creative
  - Probably not

# Scaling In Practice

“Increase the number of units doing the work”

- Move workload out of software security team
- Use development org to help build the threat model

Or

- Use development org to help build the threat system model



# Scaling In Practice

“Increase the capacity of whoever is doing the work”

- By doing less (off-loading work to dev org) ... the software security team does more (analysis) tied to software security

“Divide and conquer”

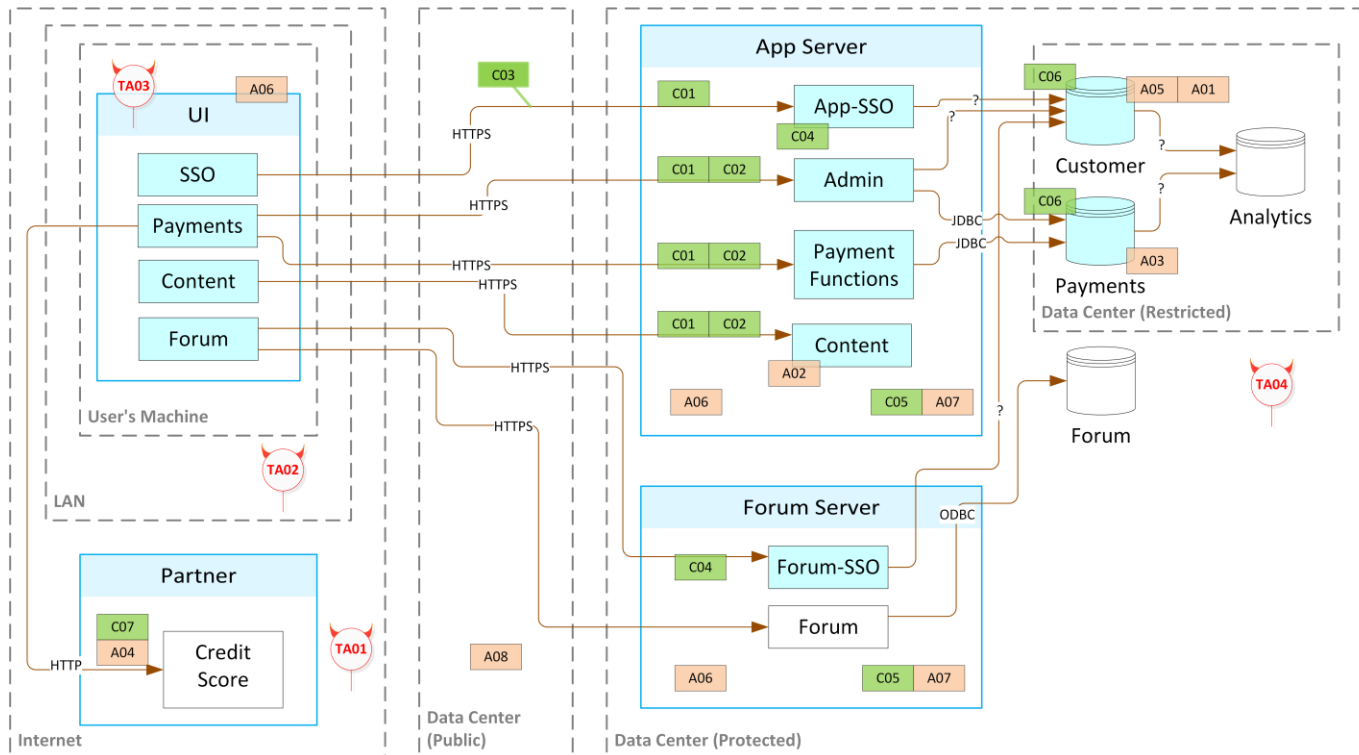
- Analyse design patterns or archetypes (later)

“Automate”

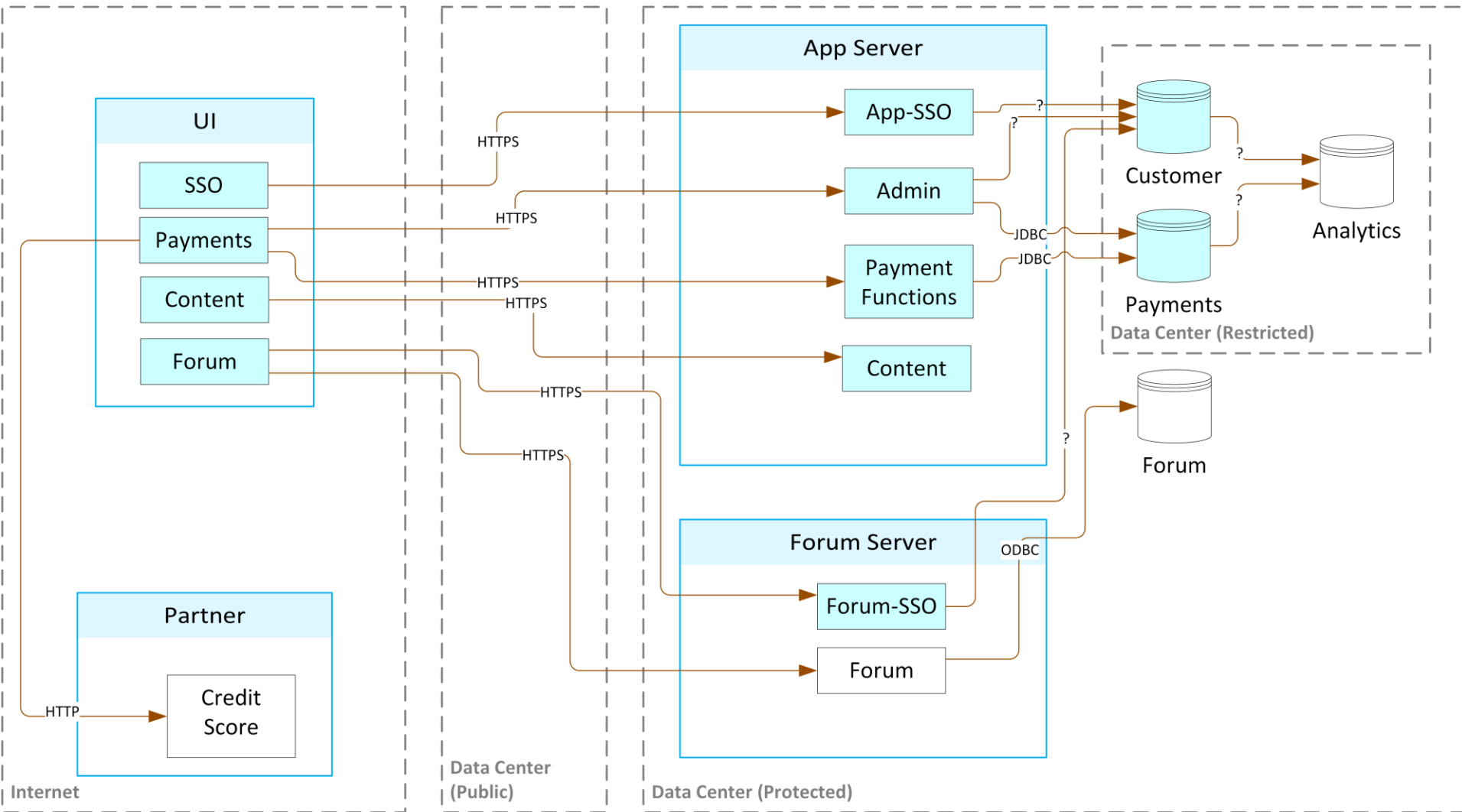
- Analysis of the low-hanging fruit ... once again the software security team does more (analysis) tied to the hard software security problems

# Back to Our Sample Threat Model

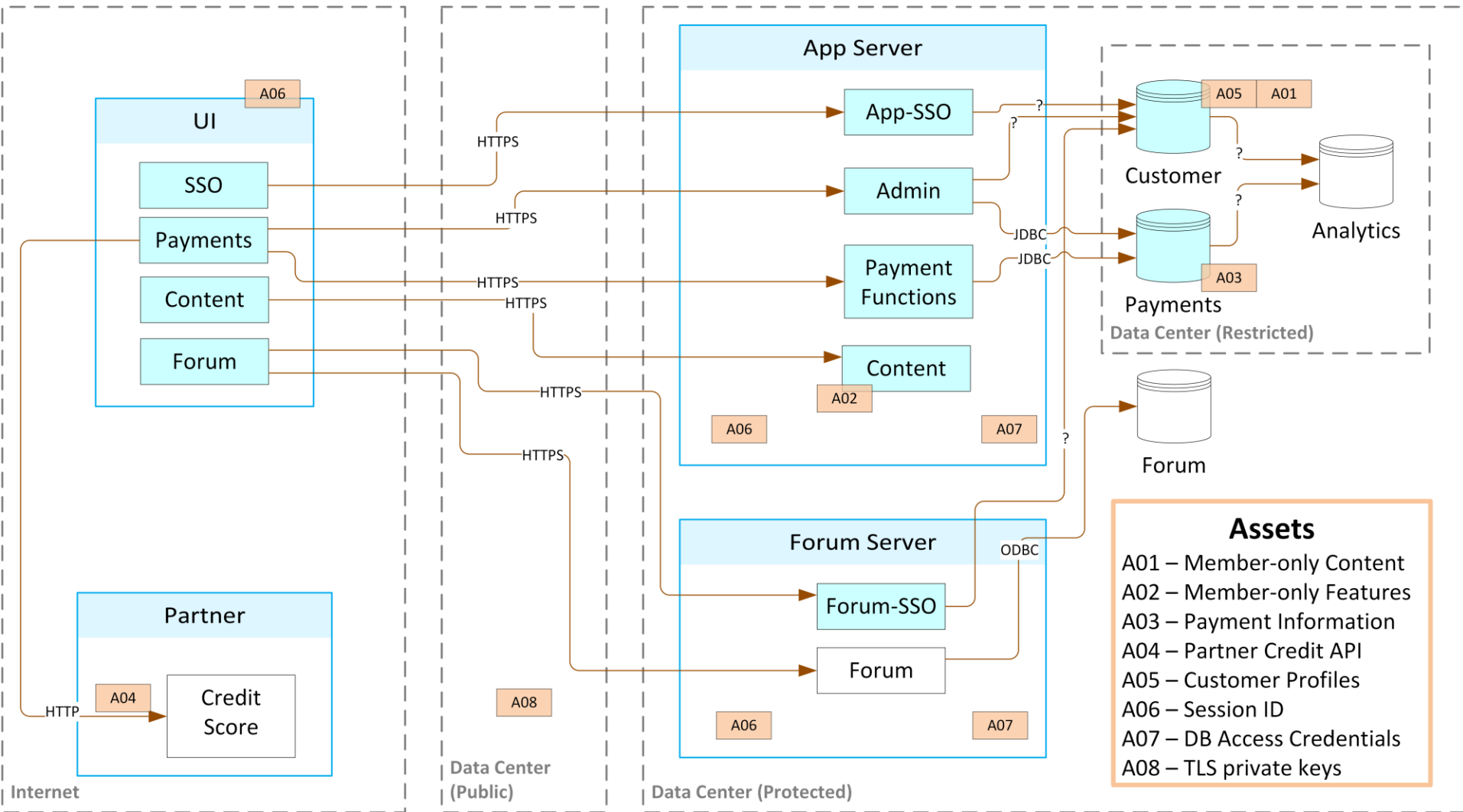
- The modelling end goal is something like the diagram below
- How can we get there efficiently?



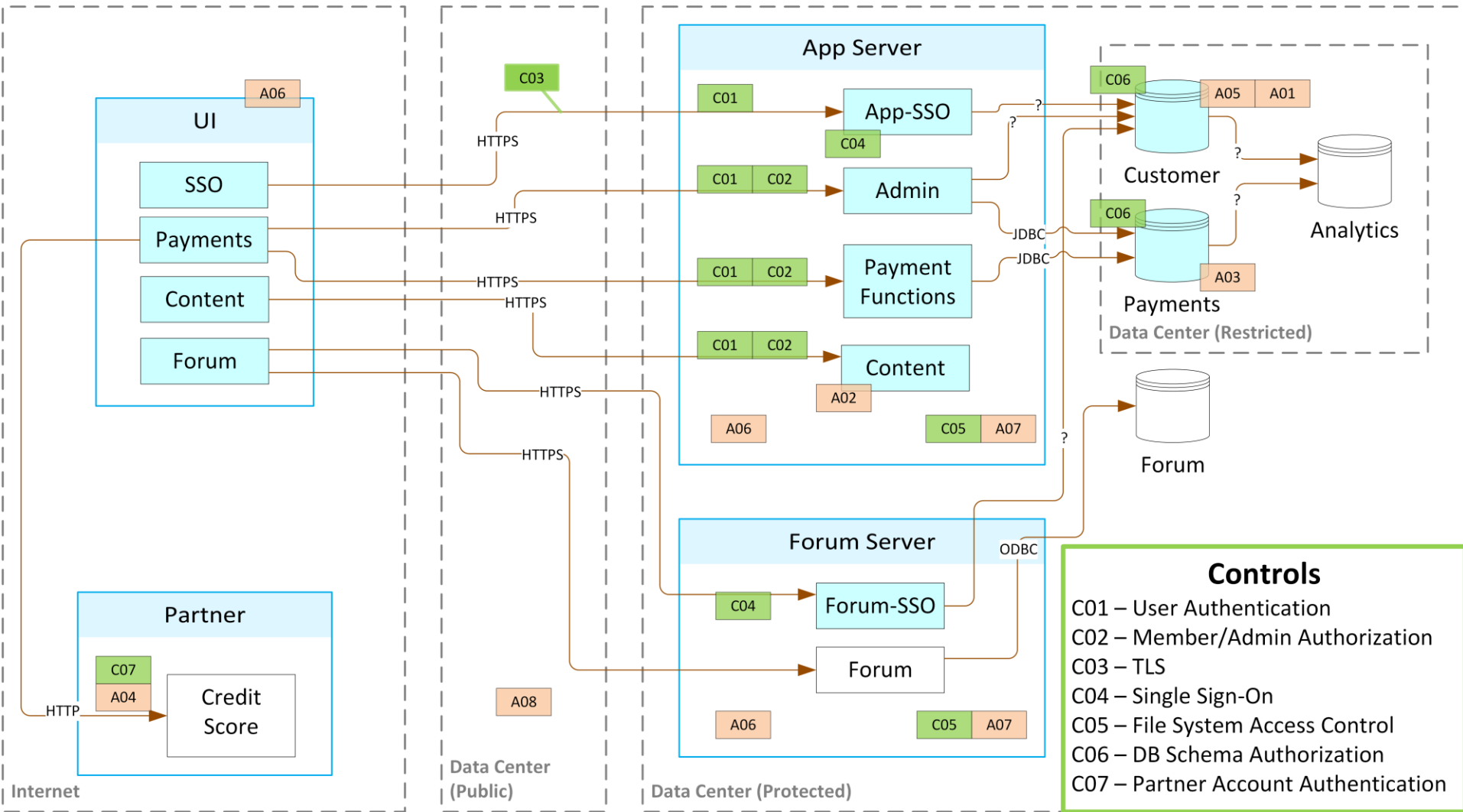
# Who Knows About Components and Connections?



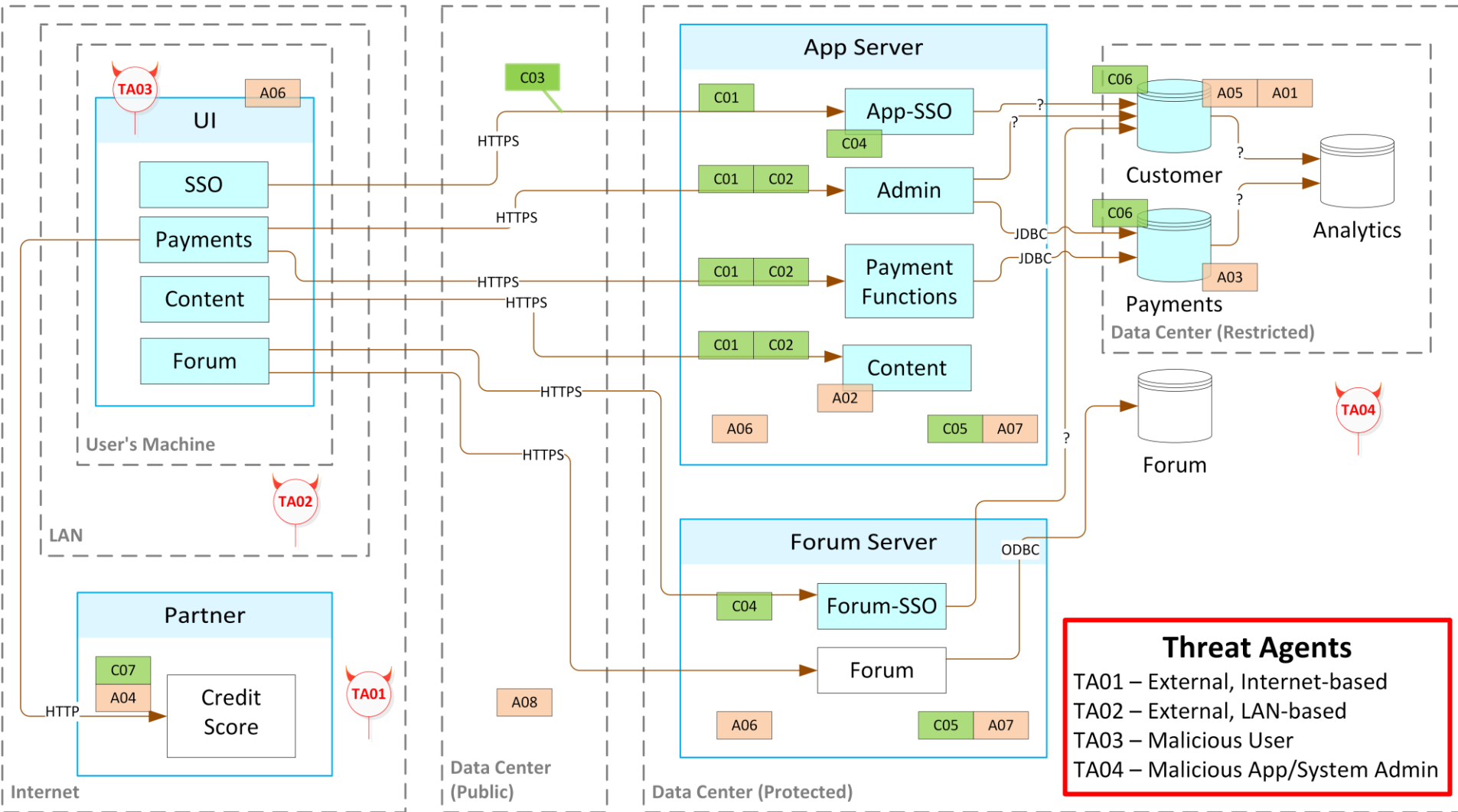
# Who Knows About Assets?



# Who Knows About Controls?



# Who Knows How Threat Agents Attack System?



# PAIN POINTS

There will be pain points ... these need to be unblocked

# Pain Points

- Developer: “my system is a framework ... I can’t model a framework”
- “My control is distributed, I don’t know where to put it”
- Developer: “I don’t know how my system is deployed”
- Developer: “What’s in it for me?”
- Terminology confusion



# Terminology



# Terminology Confusion

- OWASP:

*Authorization — is mediating access to resources ...  
Access control and Authorization mean the same thing*

- ISO/IEC 10181-3:

*Authorization is the a-priori provisioning of entitlements  
Access control check is the access decision function ...*

- Signed data versus MAC-ed data

# ARCHETYPES

Reusing design patterns

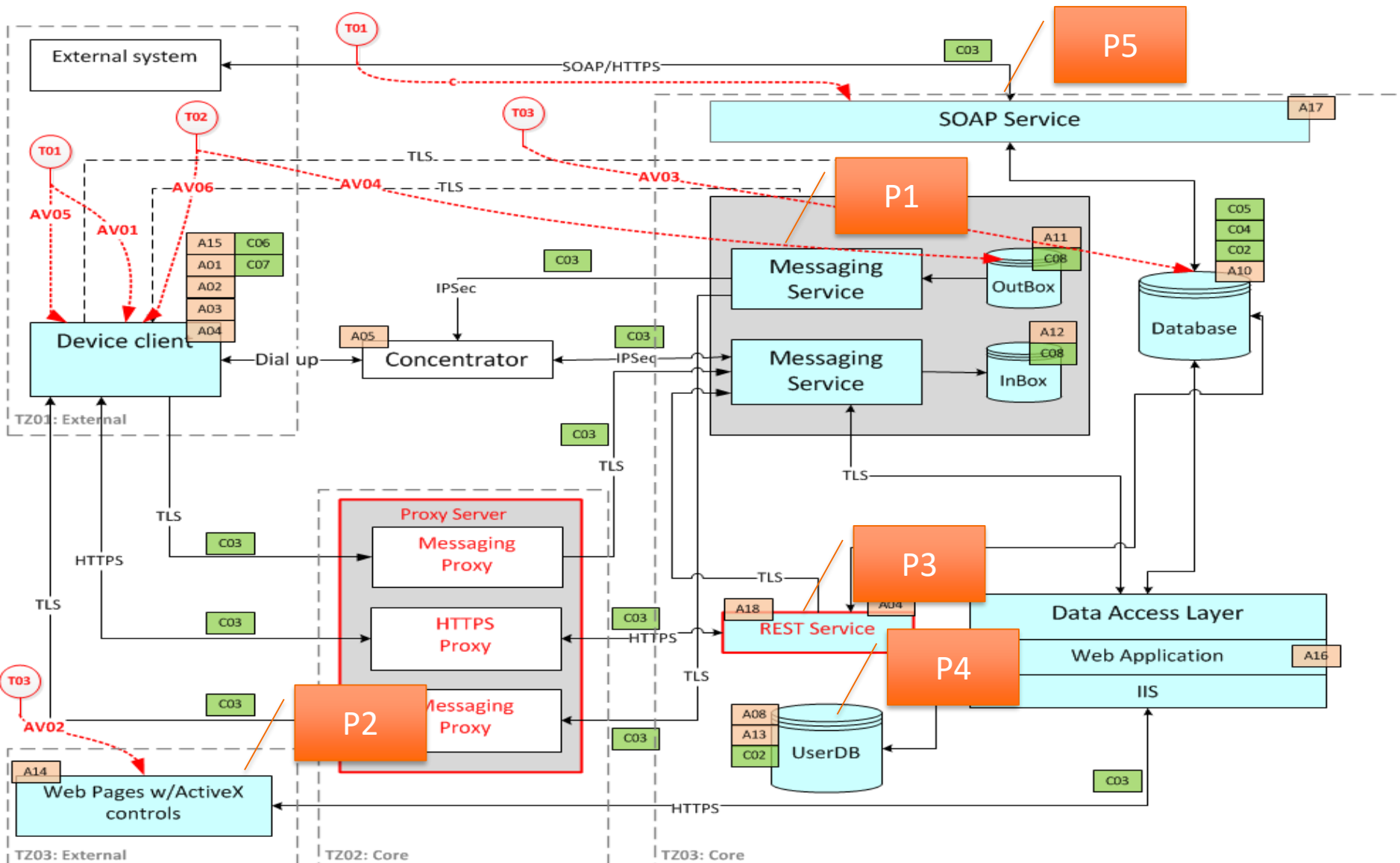


# Patterns raise the abstraction level

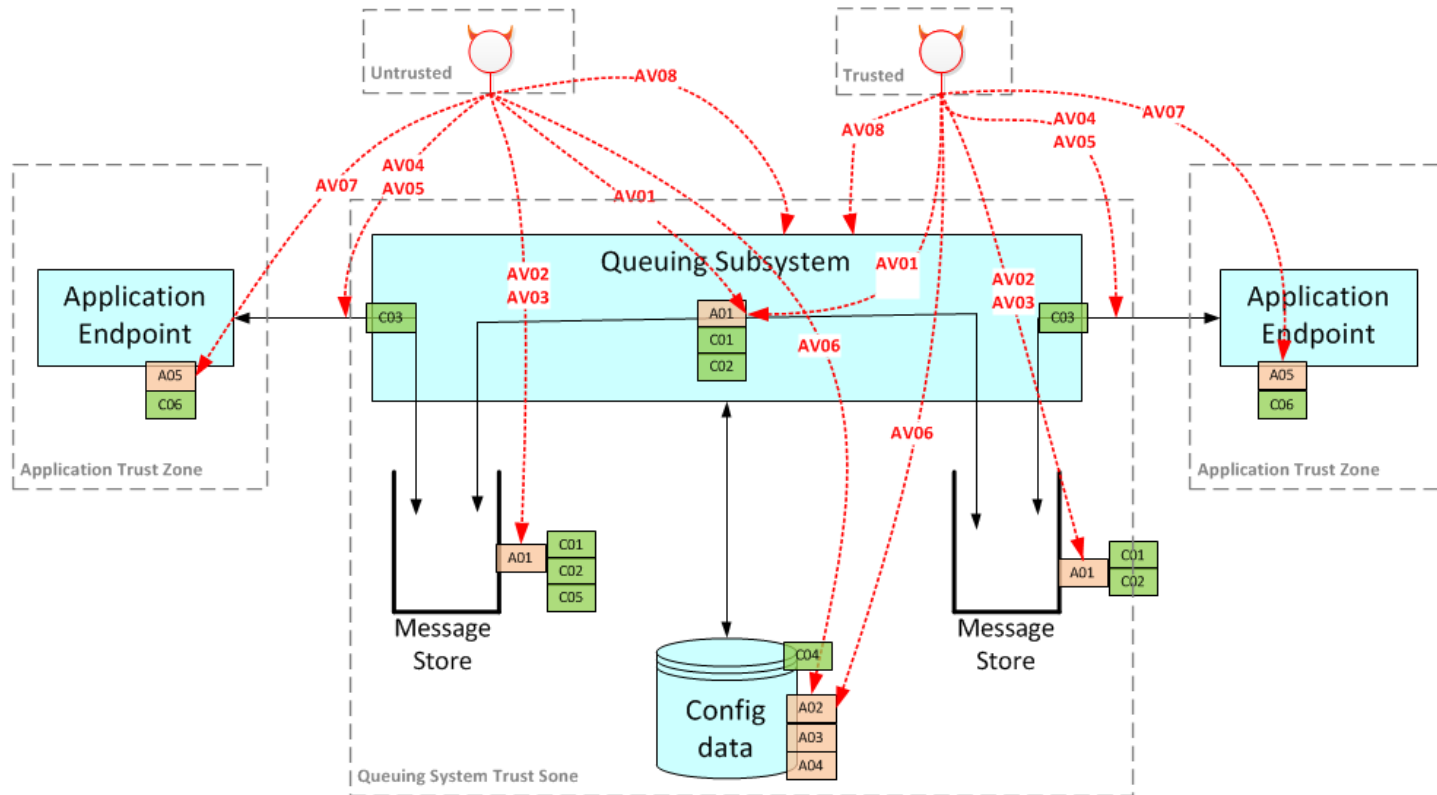
- Humans think in terms of patterns!
- Threat modeling experts use pattern based approach (*implicitly*)
- When patterns are *implicitly* understood
  - Patterns are not comprehensible
  - Approach is not scalable
- Patterns need to be *explicitly* understood
  - Explicit patterns are comprehensible
  - Consistent
  - Efficient/Scalable



# Archetypes Everywhere



# Build a Library of Threat Models



## Assets

A01: Messages  
 A02: Queue definitions  
 A03: User profiles  
 A04: Policy Decision Data  
 A05: Application configuration data to access queuing system

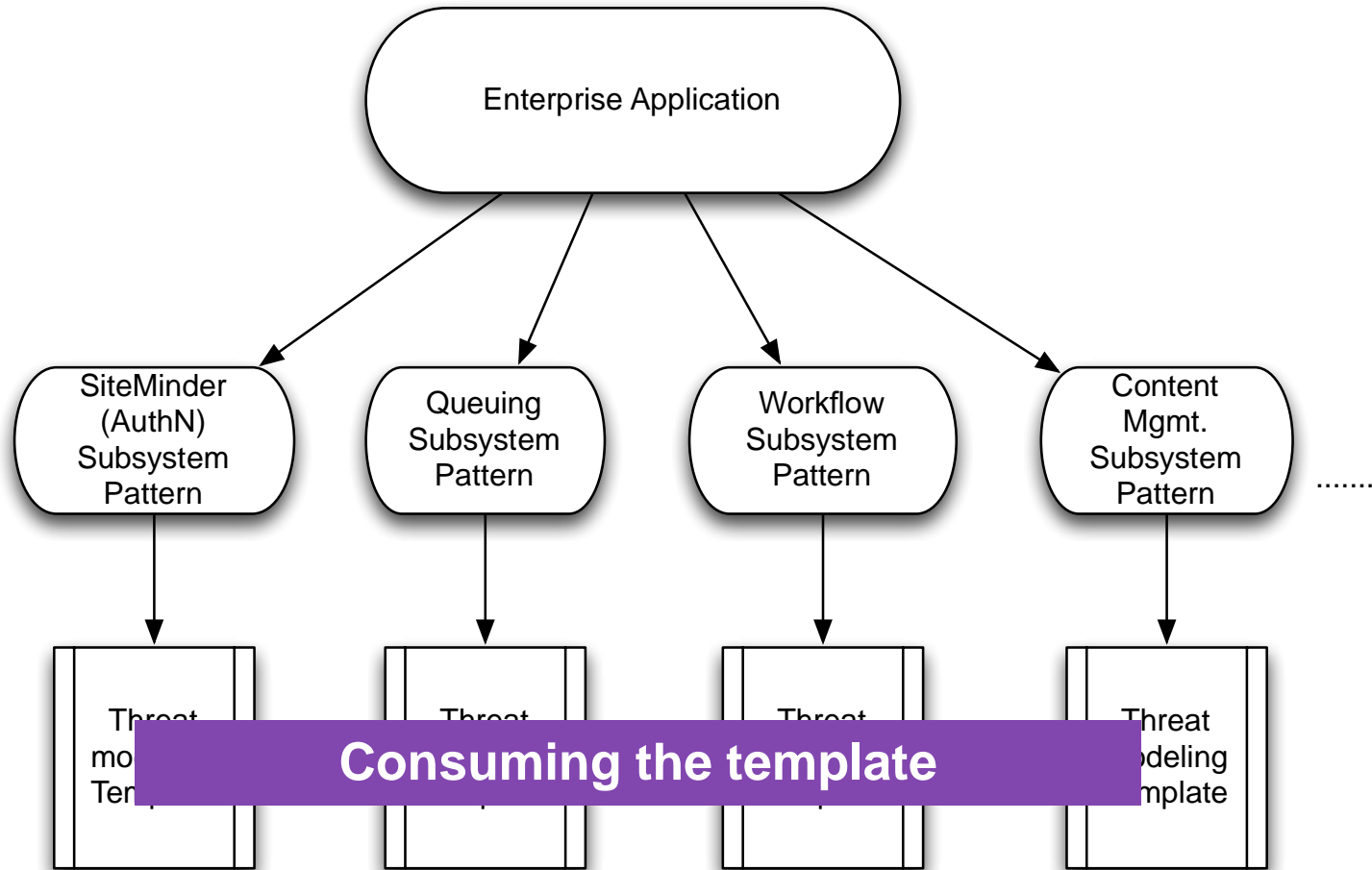
## Required Controls

C01: Encryption of messages  
 C02: Integrity control on messages  
 C03: Queuing subsystem authentication control  
 C04: Database access control  
 C05: Message store access control  
 C06: Configuration data access control

## Attack Vectors

AV01: Read/modify with messages in transit  
 AV02: Read with messages in the message store  
 AV03: Modify message in the message store  
 AV04: Unauthorized users publish messages  
 AV05: Unauthorized users receive messages  
 AV06: Get unauthorized access to the admin interface to modify configuration data  
 AV07: Compromise queuing system authentication credentials  
 AV08: Denial of Service

# Using Archetypes



# Consuming the template

- Checklist for Message Queue pattern
  - AV01: Read, modify, tamper messages in transit
    - Description: A man-in-the-middle attacker can read, modify ... messages in transit
    - Expected control: An authenticated, confidential channel
    - When to apply: (1) Attacker has access to the message queue, (2) No channel protection applied, (3) ...
  - AV02: Read messages from store persistence
  - AV03: Unauthorised users publish messages
- Assets



## Archetypes: advantages

- Each pattern is well understood from a security viewpoint
- Catalogue of patterns is accumulated over time
- Archetypes jump-start the analysis
  - Common assets, controls, threat agents, expected trust boundaries
- Covers the low-hanging fruit
- **Using archetypes does not require high-level software security expertise**

## Archetypes disadvantages

- “Cross-pattern” interactions, can’t consider in isolation, can’t offload deeper analysis and second attacks.
- Tempting to force a pattern to fit your system



# WORKSHOPS

Multi-disciplinary brainstorming



# What is a workshop?

- Threat **identification** exercise facilitated by a security expert – can be the satellite
- Development, architects, deployment, QA, product management, support/ops, all in one place



# Why run a workshop?

- Having a single analyst can be false economy, e.g. multiple question-answer round trips
- New threats and perspectives on an application when everyone contributes with their view and knowledge



# CONCLUSION



# Major Benefits of Threat Modeling at Scale

You're threat modeling more applications!!

- Finding defects that cannot be found any other way
- Avoiding headaches later in the SDLC process
- Raising awareness
- Gaining insight about **YOUR** frequent design flaws

Reduce defect density

- Guidance
- Training
- Design patterns and/or checklists
- Libraries
- Etc.



Thank You